



## **Goodbye Kansas' work on Tom Clancy's Jack Ryan recognised with Primetime Emmy nomination**

**29th July 2020 – London, UK** – The VFX and digital animation studio *Goodbye Kansas* has been honoured with a nomination for a Primetime Emmy for *Outstanding Special Visual Effects In A Supporting Role* for their work on "Strongman", which is Episode 8, Season 2 of Tom Clancy's Jack Ryan for Paramount Television and Amazon Studios.

Goodbye Kansas also worked on all eight episodes of Season 2, carrying out 344 VFX shots and building 14 CG assets including a c130 Hercules military transport plane complete with interior detail.

The series was shot in Europe, South America and the United States. The VFX work was lead out of Goodbye Kansas' London studio.

James Prosser, Studio Director, said: *"We are thrilled to have our work recognised in this way. It was such an exciting show to be part of. The whole team are really proud of our work on the series, especially on the episode which resulted in this nomination."*

You can see the breakdown of VFX for Jack Ryan season 2 [here](#).

The 72nd Emmy awards ceremony will take place on Sunday 20th September.

*Tom Clancy's Jack Ryan* is an American action political thriller web television series based on characters from the fictional "Ryanverse" created by Tom Clancy. In season two, Jack Ryan confronts the forces in power in a dangerous, declining democratic regime in South America.

It stars John Krasinski as the titular character, alongside Michael Kelly, Noomi Rapace, Wendell Pierce and others.

### **About Goodbye Kansas Studios**

Goodbye Kansas Studios is part of Goodbye Kansas Holdings, a subsidiary of Bublax Group. Goodbye Kansas Holdings includes Goodbye Kansas Studios and Infinite Entertainment, with more than 200 creators in Stockholm, Uppsala, London, Hamburg, and Los Angeles. The company creates award-winning visual experiences for Film, TV, Commercials, and Games and offers extensive experience and renowned expertise in Pre-production, VFX, FX, RealTime, Creatures & Character design, Digital Humans, Performance Capture and production of game trailers. Goodbye Kansas also creates, develops, and manages its own Film & TV projects, brands and IPs.

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**Full Credits:**

**VFX Supervisor:**

Jesper Kjölsrud

**Compositing Supervisor:**

Jeremy Hey

**CG Supervisor:**

James Sutton

**Head of VFX:**

Joakim Eriksson

**VFX Producer:**

Stephen Nixon

**VFX Exec Producers:**

James Prosser

Martin Hobbs

**VFX Line Producer:**

Desiree Ryden

**VFX Production Coordinators:**

Bonita Nichols

Robyn Woolley

Alexander Darrell

**VFX Editorial:**

Michal Golebiowski

**VFX Editorial Assistant:**

Joe Forder

**3D Artists:**

Cyrielle Bounser

Lydia Kenton

Ross Stansfield

Michael Strathearn

Richard Vosper-Carey

Rebecca Wall

**DMP Artist:**

Philip Karadzhev

**FX TD:**

Timothy Stam

**MatchMove:**

Joe Arnold

**Composer Lead:**

Andreas Cronström

**Composers:**

Guillermo Algora

Alex Balmer

Jamie Buckingham

**Composers:**

Charlotte Larive

Jeanette Monero

Elise Smulova

Lee Watson

Martin Borel

Denys Holovyanko

Fredrik Höglin

Hannah Myllyoja

Tomas Näslund

Richard Sällqvist

Lars Wallund

Max Wester

**Pipeline TD:**

Paul Barton

**Technical Support:**

David Taylor

**Crew Support:**

Mylo

**Office Management:**

Lorraine Wood

**Production Runner:**

Jamie Buckingham

**ADDITIONAL VENDORS:**

Magiclub (Additional VFX)  
Peanut (RotoAnim and MatchMove)

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